Project Layout

*Quick note: If you download anything from the asset store, instead of sorting the entire downloaded folder, just put the entire downloaded folder into one category. So for example, it is entirely possible to have a couple materials folders buried inside of the Assets folder despite already having a Materials folder category.*

**Assets**

* Any assets that don’t fit into any of the other categories

**GameObjects**

* Any gameobjects or prefabs that you create

**Materials**

* Any materials that you create

**Scenes**

* Any scene that you create

**Scripts**

* Any scripts that you create

**Skyboxes**

* All skyboxes

**Sounds**

* All sounds

**Terrains**

* Any terrain data

If you need to add any more categories, please edit this document accordingly! Thank you!